



LUNA WOLVES GUIDE

Learn about the structure of our legion and all our proprietary tech tools
You will also find this information and much more at www.lunawolves.org



LUNA WOLVES LEGION & STRUCTURE



DISCORD



MISSION PORTAL



LUNA WOLVES
ACADEMIES

'We are mighty because we are right, we are not right because we are mighty. Vile the hour when that reversal becomes our credo.'

Confessor Kyril Sindermann, 2543

The Luna Wolves are who the UEE calls when the UEE is not enough, where everyone willing to protect those who are in danger is welcome. Within our ranks you can become a dauntless legionnaire, a valiant explorer, a daring rogue trader, one of our esteemed apothecaries and so much more.

From raids against Vanduul space to humanitarian missions, exploration and industrial activity to sustain the legion, you will always find a battle-brother or battle-sister to play along in your

journey through the verse, and plenty of events in which you can take part and enjoy Star Citizen to its fullest extent.

So, keep reading to understand how we're structured and how can you leverage all of our custom tools and technology.

**Kill for the living!
Kill for the dead!**

HISTORY, ALLEGIANCE & RULES OF THE LEGION

FOUNDED BY FRIENDS, BUILT BY BROTHERS

- The Luna Wolves legion was founded over a year ago but **has existed since 2019 in different shapes or forms**. From its founding as a legion, we have a group of over 25 leaders very well experienced in hosting large scale operations and leading teams, our backbone to provide content and fun for all our Legionnaires and Affiliates.
- We have over 500 members, ensuring a **constant stream of activity** in our text and voice channels.
- We're a **UEE aligned organisation that proactively seeks combat**; whether it is protecting those that cannot defend themselves or directing raids into enemy territory, be they pirates or Vanduul.
- We believe in **brotherhood and in the plurality of voices** and we are always open to keep evolving to become an organisation we can all be proud of as you can see from our structure in the next section.

We have few rules, but we respect them, always. We believe in principle-based behaviour rather than attempting to codify an excruciating list of all what you can or cannot do so be a good Citizen, a good legionnaire and you will never have any issues within the legion.

- *No discrimination or comments resembling it are allowed*
- *No discussion about politics or politicians unless they have been dead for more than 500 years or they will be born at least 500 years from now (Vote Costigan!)*
- *No religious discussion unless we are speaking of the God Emperor*
- *I am wrong often; you might be wrong sometimes: don't be hesitant to **back down from arguments and admit when you're wrong** or say you're sorry*
- *Respect your fellow battle-brothers and battle-sisters*
- *Assume all channels are PG-13 unless explicitly stated so*

LEGION STRUCTURE

'We are mighty because we are right, we are not right because we are mighty. Vile the hour when that reversal becomes our credo.'

Confessor Kyril Sindermann, 2543

The Luna Wolves are guided by age old principles of humanity: freedom, fraternity and equality, and that translates towards our organisation structure.

Our governing bodies reflect that search for plurality: both the Warrior's Lodge and the Mournival are instituted to ensure not a single voice will ever quieten the voices of many. In the Warrior's Lodge, where we discuss the future of the organisation, we are all equals, warriors, leaving our ranks at the door before proceeding to engage with one another.

The Mournival is the executive body of the legion, crafting the vision whilst listening and engaging with the Warrior's Lodge

With the purpose of being able to operate effectively throughout all time zones and regions and to ensure that different styles of gameplay have a place within our Legion, we are mostly decentralised, with each Company being its own entity within the legion able to operate independently and sustain itself.

The legion strives to provide a place where all Companies can operate freely and gives the tools and resources to allow for cooperation between them.

THE WARRIOR'S LODGE

Any legionnaire can join the lodge if invited by a current lodge member. In it, they can voice their opinions and ideas for the future of the legion as well as occasionally vote upon topics proposed by the Mournival. In the lodge, rank does not have a place, and all voices are heard and respected equally.

THE MOURNIVAL

The Mournival is the executive body of the legion, composed of five members to ensure not one voice is too strong and to bring different points of view into any decision they may take. They are the founders of the new Luna Wolves and steer the direction of the Legion with the help of the Warrior's Lodge.

The Luna Wolves are fiercely independent, each Company being an entity of its own that may differ much to the next in terms of ways of working, structure or ethos, and is expected to be able to sustain itself for prolonged periods. Only in times of dire need a **First Captain** may be appointed to take control of two or more companies if a member of the Mournival cannot.

FIRST COMPANY

SECOND COMPANY

[...] COMPANY

Companies are the main operative unit of the Luna Wolves. They are two or more Squads under the direct control of a Captain and can vary much in purpose: from Warbands to Support companies specialised on logistics, Exploratory companies charting new routes in the verse or, of course, multi-role companies with Squadrons dedicated to different trades. The composition of each company is the prerogative of its captain and their members, and it can be made of any number of Squadrons.

Squadron 1

Squadron 2

Squadron [...]

Squadrons are units of up to 20 legionnaires commanded by a Lieutenant that can be supported by one or more Sergeants to act as aides or leaders of smaller teams. There are different Squadron types to cater to all kinds of gameplay.

LEGION RANKS

There are several ranks a Legionnaire, or aspiring affiliate can attain within the Luna Wolves legion. It is important to note that with these ranks does not come the obligation to partake in the decision-making process and guidance of the future of the Legion. As explained before, that is reserved to the warrior's lodge, to which any ranking officer is of course invited to participate in but just as another warrior.

These are the ranks attainable within the Luna Wolves:

- **Acolyte:** Affiliates that also swear allegiance to other organisations, they are free to partake in any event hosted or sponsored by the Luna Wolves and to join any Squadron of their choosing.
- **Legionnaire:** The backbone of the legion, full members that have sworn their main allegiance to the Luna Wolves. You must set our org as your main org in the verse to become a Legionnaire.
- **Sergeant:** Veteran legionnaires that have demonstrated leadership ability or act as aides to Lieutenants or Captains.
- **Lieutenant:** Leaders of the legion, many of them heroes on their own right, leading Squadrons of up to twenty legionnaires.
- **Captain:** Highest rank within the legion and one that all the members of the Mournival also hold. They can create companies spanning several Squadrons and lead them.

TACTICAL SQUADRONS

Tactical Squadrons are the backbone of the Legion, versatile groups capable of achieving a variety of combat-oriented missions: from infantry operations to air superiority aces, they use any assets at their disposal to achieve their goal.

LOGISTICS SQUADRONS

Logistics Squadrons span from groups of legionnaires capable of keeping supply lines open during combat to miners, traders or builders who wish to operate afar from the battle-line. In all cases they allow the legion to remain financially independent.

DEVASTATOR SQUADRONS

Devastator Squadrons are composed by those amongst the Wolves that have an inkling for fire and brimstone. Specialists in operating and targeting the heaviest forces, their laughter is often the last sound heard by those attacking the UEE.

APOTHECARY SQUADRONS

Apothecary Squadrons are comprised of the valued Apothecaries of the legion, providing medical and extraction support to the legion or other citizens of the UEE. All apothecaries being legionnaires, they can be as deadly to foes as they are helpful to allies.

EXPLORATOR SQUADRONS

Reconnaissance specialists and saboteurs at their origin, the Explorator Squadrons have expanded to also encompass dedicated Exploration and Scientific teams that support the expansion of the UEE one discovery at a time.

We want players with all kinds of interests to join us and we want to foster all kinds of gameplay. For that there are several kinds of Squadron types to ensure you can find your place in the Verse with us whether you like to be combating in the frontline or building bases and trading resources.



LUNA WOLVES LEGION & STRUCTURE



DISCORD



MISSION PORTAL



LUNA WOLVES ACADEMIES

‘Our names may be forgotten, and our bones crumble to dust, but our deaths will echo through the millennia to come.’

Captain Saul Tarvitz, 2792

Our Discord is our main communications channel, in it you will find all of our active Acolytes, Legionnaires and Officers, any of whom you can approach and ask any questions regarding the Legion or to simply group up and play together.

You can always feel free to join any channel where you see personnel or, if you don't see anyone, simply create your own channel and you'll see how fast battle-brothers and battle-sisters pop up and join you.

In the next pages you will find a

guide on which channels will be more useful for you and which added functionality you can acquire by signing up to any of our complementary roles.

If you haven't yet, join us at:

<https://discord.gg/luna-wolves>

I. SERVER HEADER

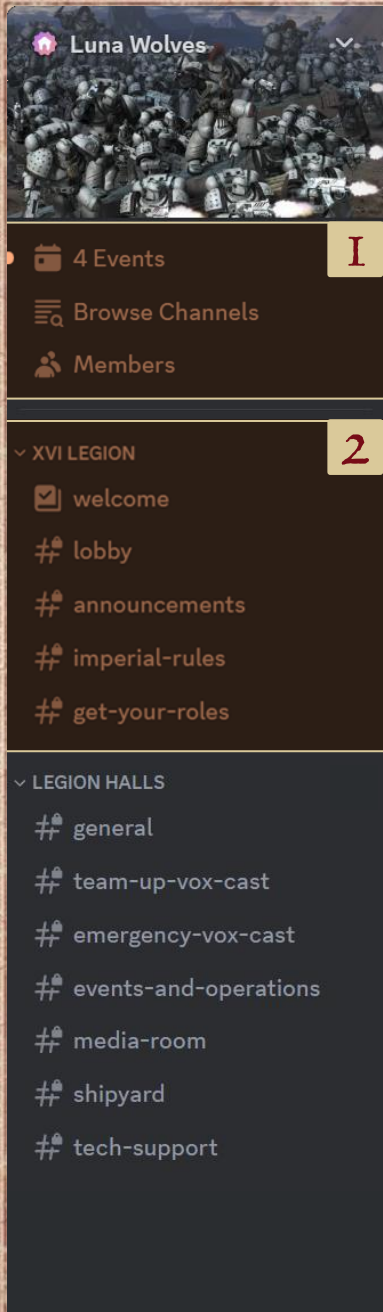
This is the server header. It is not a section where you can communicate with other Legionnaires but instead one where you can browse channels, members and events. Here are the features you can find in this section:

- **Events:** Here you will find events that have been posted to Discord. Please note this feature is being deprecated since now we have launched our Mission Portal, <https://wolf-den.nl/>, which is covered in detail in a latter section.
- **Browse Channels:** If you know which channel you want to get to, here you can input it and go directly to it.
- **Members:** This will allow you to browse amongst all members in our Discord.

2. XVI LEGION

This is a key informative section for our Discord server. Here are the channels you can find in this section:

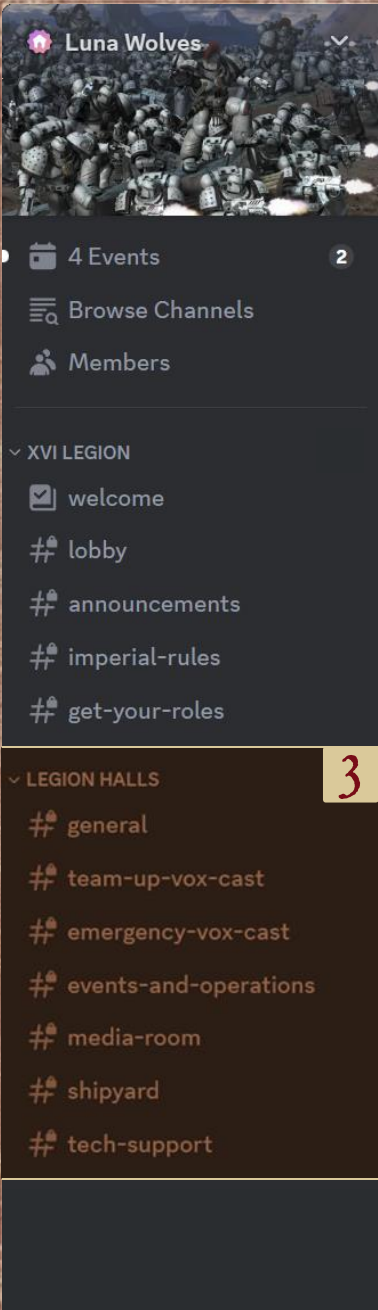
- **Welcome:** This is the channel you arrived to upon joining our Discord server. Here you will have received core information and accepted our Legion rules.
- **Lobby:** Here WolfBot will help you verify your RSI Username. Once this process is complete your name in our Discord server will be exactly the same as your RSI Username, meaning you can easily find other Legionnaires in game and create parties with them.
- **Announcements:** Critical Legion wide announcement you should keep an eye out for.
- **Imperial-Rules:** You can review here the rules you've accepted already as part of the onboarding.
- **Get-Your-Roles:** In this channel you can gain additional roles by clicking on them:
 - **Apothecary:** You will be pinged when someone requests medical aid via the @Apothecary Discord tag
 - **Kill-team:** You will be pinged when other Legionnaires are in a fight and call upon the @Kill-team Discord tag
 - **Play:** you will be pinged when someone uses the @Play Discord tag seeking other Legionnaires to play with impromptu
 - **Adeptus Logisticus:** you will be pinged when someone uses the @Adeptus Logisticus Discord tag needing support logistics such as refuelling, rearming or towing
 - **Other games:** You will receive access to our channels dedicated to non-Star Citizen related games such as Space Marine II



3. LEGION HALLS

Here is where the vast majority of text communications of the Legion will take place and where you can freely interact with all of your battle-brothers and battle-sisters. Here are the channels you can find in this section:

- **General:** For general conversation.
- **Team Up Vox Cast:** To find unplanned companions for a quick gaming session in the Verse. Here you can use the @Play tag.
- **Emergency Vox Cast:** Where you can request assistance using the @Apothecary tag or respond to assistance requests from other Legionnaires.
- **Events & Operations:** In this channel you can discuss and advertise current or future events and or operations.
- **Media Room:** For all your images whether they are memes or fantastic pictures of the Verse.
- **Shipyards:** To discuss ships or ask advice about a ship or your fleet composition.
- **Tech Support:** To request help in case you need IT support.



4. LEGION FORUMS

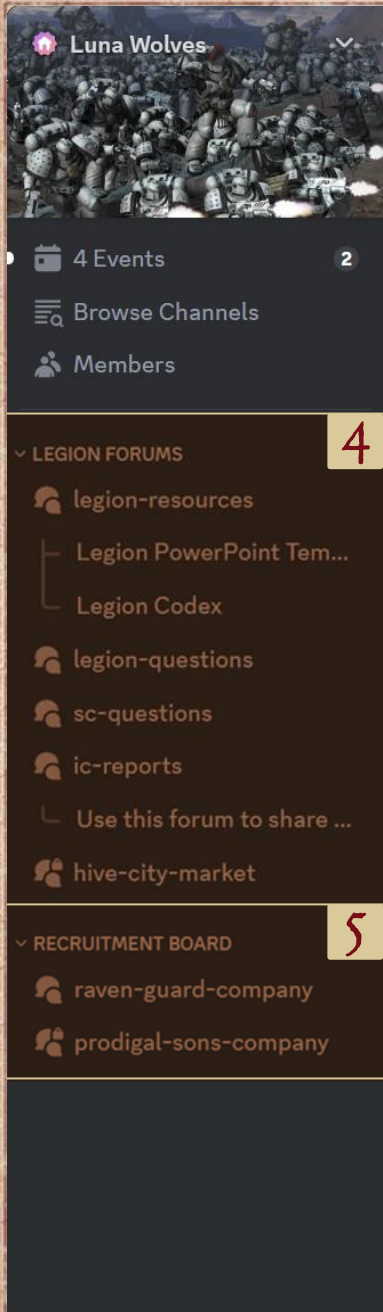
In the Legion Forums you will find several sources of valuable information which we will keep updating as newer versions of them are created. Here are the channels you can find in this section:

- **Legion Resources:** Here you will find information of the Legion such as the most updated version of this guide, our comprehensive Legion Codex or PPT and Word templates for you to use to contribute to the Legion.
- **Legion Questions:** If you have any questions about how the Legion works, here you can ask them and check what other Legionnaires have asked before you.
- **SC Questions:** If you have any questions about how Star Citizen works, here you can ask them and check what other Legionnaires have asked before you.
- **IC Reports:** Here you can share Issue Council reports you have opened in the RSI Issue Council and bring attention to other Legionnaires, so they validate and upvote.
- **Hive City Market:** Here you can post [Sell], [Gift] or [Buy] requests for in game items such as if you need 10 Railguns for an operation. It is strictly forbidden to use this forum to trade items with real life currency or any pledges at all.

5. RECRUITMENT

In the Recruitment board you will find all of Companies and Squadrons that are currently recruiting advertising themselves. Here are the channels you can find in this section:

- **Company Subforum:** Each of the subforums belong to a Company in particular. Within them, individual posts will present the different Squadrons that conform the Company.
- **Squadron Posts:** The aforementioned Squadron posts so you can understand what's the ethos and purpose of any Squadron before you contact its Lieutenant or any of its Sergeants to apply to join.



6. WARRIOR'S LODGE

In the Warrior's Lodge section, you can have more in-depth discussions to contribute to the future of the Legion. Here are the channels you can find in this section:

- **Warrior's Lodge:** Here is the channel where any Legionnaire that wants to participate can make his or her voice heard. In it there is no rank and all voices are equal so do not hesitate to participate if you want to help us steer the future of the Legion.
- **Chieftain's Hall:** Here all Sergeants, Lieutenant and Captains can learn best practices from each other and coordinate events that span multiple Squadrons and or Companies.
- **Mournival:** Here our Mournival deliberates and votes on the different proposals that the Warrior's Lodge brings forward.
- **War Room:** In this channel we will conduct formal briefings when required.
- **Warrior's Lodge:** You can contact casually with any fellow member of the lodge in this voice channel.

7. SC NEWS

These channels will be visible if you have selected any of our news roles in the #get-your-roles channel and each channel will provide you with new information and links to articles. Here are the channels you can find in this section:

- **Star Citizen News:** You will have access to this channel if you have selected the @News-Reader Discord Tag in the #get-your-roles channel
- **Latest Patch Updates:** You will have access to this channel if you have selected the @News-Reader Discord Tag in the #get-your-roles channel
- **Pipeline News:** You will have access to this channel if you have selected the @News-Reader Discord Tag in the #get-your-roles channel
- **Star Citizen Leaks:** You will have access to this channel if you have selected the @Leak-Spotter Discord Tag in the #get-your-roles channel



8. VOX CHANNELS

These are the pre-made voice channels which you can join anytime to either meet up with other Legionnaires you have aligned with through the @Play tag in the #team-up-vox-cast channel or simply start playing and wait for other Legionnaires to join you organically.

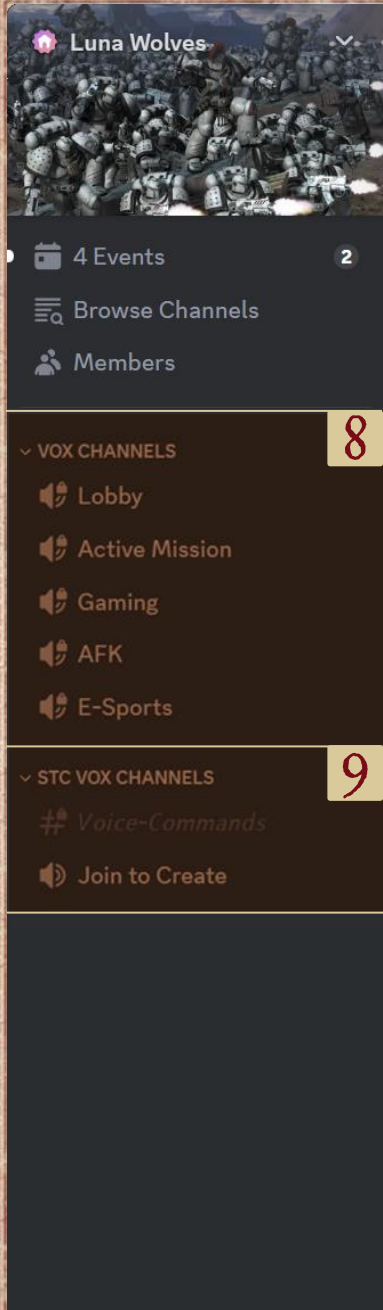
We always recommend to join one of these channels or create your own as plenty of battle-brothers and battle-sisters will join on them if they see you there. Here are the channels you can find in this section:

- ◀ **Lobby:** Here is where you are meant to go to wait for the beginning of a Mission you have signed up to in our Mission Portal (<https://wolf-den.nl/>)
- ◀ **Active Mission:** Here is where the participants of an Active Mission will be interacting unless they have created their own bespoke channels for it.
- ◀ **Gaming:** Here you can play other games that are not Star Citizen with fellow Legionnaires.
- ◀ **AFK:** Upon not speaking for 10 minutes, you will be relocated to this channel.
- ◀ **E-Sports:** Here you can meet up with fellow Legionnaires to watch E-Sports streams.

9. STC VOX CHANNELS

This is a service where you can create your own personal bespoke channel. Here are the channels you can find in this section:

- **Voice Commands:** Here you can ask, learn and input commands for our voice channels.
- ◀ **Join to Create:** If you join this channel, a new channel called "Username's channel" will be created. In it you can set your own rules such as if you want to close the channel, leave it open or play music in it.





LUNA WOLVES
LEGION & STRUCTURE



DISCORD



MISSION PORTAL



LUNA WOLVES
ACADEMIES

'Predators. We were predators. We were why walls were raised and watch fires lit at night.'

Unattributed, 2954

Our Mission Portal is our dedicated website to coordinate operations and events.

In it, you can see all planned activities for the Legion and sign up for any of them.

Take your time understanding how to use it and feel free to browse and peruse the site for it will dramatically increase the enjoyment you can extract from Star Citizen.

To log in, it utilises your Discord credentials so it is as simple as

pressing login and, if you are ranked Legionnaire or higher in our Discord you will be able to enter.

The next pages will teach you how to navigate it to sign up to operations and how to create them if you are ranked Sergeant or higher.

Access our Mission Portal at:

<https://wolf-den.nl/>

MISSION OVERVIEW

In this section you will be able to have access to all currently open operations, organised from the one closest to our current date first to the furthest away from us last.

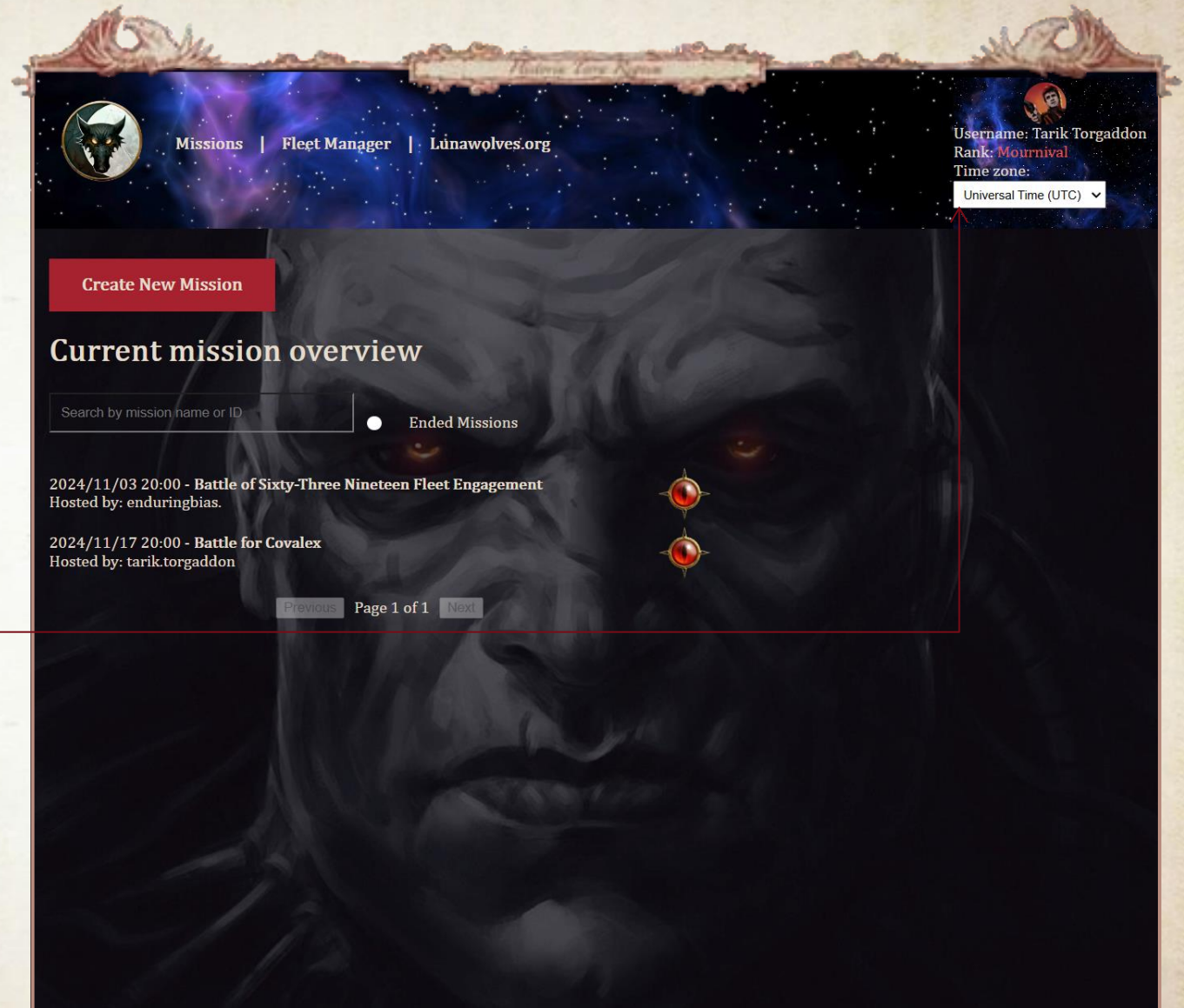
In case there are more operations that the page can show at the same time, navigate with the Next and Previous buttons to find the one you are searching for.

All of them will indicate the date and time they will happen in, the title of the mission and who is the mission lead so you can contact them in case you have any questions.

Please note the time of the operation will be shown by default in UTC format (Coordinated Universal Time), but those will be converted into your local time zone should you select one in the **top right section of the header** where your profile will show your name, rank and avatar.

To access any of our operations and see its details, simply click on their title or on the Eye of Terra besides them.

Sergeants and higher ranked officers only: You will be able to create a new mission by pressing the button “**Create New Mission**”.



The screenshot displays the 'MISSION OVERVIEW' page on the Lúnawolves.org website. The page features a dark, starry background with a large, detailed illustration of a dragon's face in the center. At the top, there is a navigation bar with links for 'Missions', 'Fleet Manager', and 'Lúnawolves.org'. A user profile is visible in the top right corner, showing the username 'Tarik Torgaddon', rank 'Mournival', and a time zone dropdown menu set to 'Universal Time (UTC)'. A red button labeled 'Create New Mission' is positioned on the left side. Below this, the 'Current mission overview' section includes a search bar and a radio button for 'Ended Missions'. Two mission entries are listed: '2024/11/03 20:00 - Battle of Sixty-Three Nineteen Fleet Engagement' hosted by 'enduringbias', and '2024/11/17 20:00 - Battle for Covalex' hosted by 'tarik.torgaddon'. Each entry is accompanied by a red 'Eye of Terra' icon. At the bottom, there are 'Previous' and 'Next' navigation buttons, and a 'Page 1 of 1' indicator.

MISSION DETAILS

[Mission Details](#) | [Signup page](#) | [Roster Management](#)

You will arrive to this section by clicking any mission's title or the Eye of Terra besides it in the Mission Overview section.

In here you can see all details of the mission so you can understand which kind of event will it be and join if you are interested in participating.

You will find the following information in it:

- Mission title
- Description of the event (narrative and or practical)
- Staging area for each team
- Any additional requirements for the operation such as bringing a particular armour or reaching out to the mission organiser to coordinate crews
- Date and time

Please always be prepared at least 10 minutes before the start of the mission in the right staging area in game (without a Crime Stat if the event occurs in the PU) and in the #lobby Discord channel or any other channel specified in the mission description to ensure we all respect each other's time.

Mission creator and Captains only: You can broadcast the mission and its details to a channel by selecting where to and clicking the button **"Broadcast"**.

The screenshot displays the 'Mission Details' page on the Lunawolves.org website. At the top, there is a navigation bar with a wolf head logo, links for 'Missions', 'Fleet Manager', and 'Lunawolves.org', and a user profile for 'Tarik Torgaddon' with rank 'Mournival' and time zone 'Universal Time (UTC)'. Below the navigation bar, the page title 'Mission Details' is shown with a breadcrumb trail: 'Mission Details | Signup Page | Roster Management'. The mission status is 'Inactive' and the mission name is 'Battle of Sixty-Three Nineteen Fleet Engagement'. A description box contains the following text: 'mission description: The Luna Wolves expedition fleet entered the system of 63-19 by accident, forced to reroute due to server instability. An enemy fleet promptly attacked the expedition fleet after extending an offer of parlay. Waves of enemy warships batter away at the expedition fleet as the opposing forces each strive for control over a strategic area. This will be a large-scale fleet engagement involving several fighter, bomber and capital elements. Luna Wolves staging area: Seraphim Station. Enemy force staging area: Grim Hex'. Below the description, the leader is 'enduringbias' and the date/time is '2024-11-03 20:00'. At the bottom, there is a 'Back' button and an 'EVENTS' dropdown menu with a 'Broadcast' button next to it. A red line from the text on the left points to the 'Broadcast' button.

SIGN UP

[Mission Details](#) | [Signup page](#) | [Roster Management](#)

You will reach this section by selecting [Signup page](#) in the navigation sub header within the Mission Details section.

In here you will find a **“Sign up”** button that will sign you up for the operation upon being pressed, allowing the mission leader to know that you have signed up and assign you a team in the Roster Management section.

Once you have signed up, the button will change to **“I changed my mind”** which will sign you off the mission if for whatever reason you can finally not make it. Please ensure you sign off as soon as you know you will not be able to make the event because our team of officers work hard to prepare them and many times their balance and enjoyment hinge on having the adequate teams and attendees.

Missions | Fleet Manager | Lunawolves.org

Username: Tarik Torgaddon
Rank: Mournival
Time zone: Universal Time (UTC) ▼

Mission Details | Signup Page | Roster Management

Sign up

Mission Status: Inactive

Sign up

You have signed up for this mission.

I changed my mind

ROSTER MANAGEMENT

[Mission Details](#) | [Signup page](#) | [Roster Management](#)

You will reach this section by selecting **Roster Management** in the navigation sub header within the Mission Details section.

Here you will be able to see which of the different teams that will take part in the mission you have been assigned to, so you can both prepare whichever gear is required in said team and you can also liaise with the rest of your team members.

Mission creator and Captains only: You can do the following actions to facilitate the operation management in this section:

- **Create teams:** Create teams for the different operation attendees to be assigned to by writing the name of the team in the “Add Team” text box and pressing **“Add”**.
- **Place attendees into teams:** Simply drag and drop the names of the different attendees to the operation from the **“Users Signed Up for Mission”** list to any of the teams you have created.
- **Retire participants:** Click the icon under Retire in each participant to stop the timer of how long has the participant been in the mission. This is particularly relevant for revenue share operations based on time. You can also reinstate them in the mission if they return.
- **Broadcast teams:** You can broadcast teams you have created to a channel by selecting where to and clicking the button **“Broadcast”**.

The screenshot shows the Roster Management interface for a mission. At the top, there is a navigation bar with a wolf head icon, links for 'Missions', 'Fleet Manager', and 'Lunawolves.org', and user information for 'Tarik Torgaddon' (Rank: Mournival, Time zone: Universal Time (UTC)). Below the navigation bar, the page title is 'Mission Details | Signup Page | Roster Management'. The main content area is divided into two columns. The left column shows the mission status as 'Inactive' and a 'Start' button. Below this is the 'Teams' section with an 'Add Team' text box and an 'Add' button. The 'Available team(s)' section contains a table with columns for 'UserName', 'Time Start', 'Time End', 'Total Time', and 'Retire'. The table lists 'Enduring Bias' with 'not started' and 'not ended' times, and a red 'X' icon under 'Retire'. Below the table are three team boxes: 'Luna Wolves capital 1', 'Luna Wolves fighter wing 1', and 'Luna Wolves fighter wing 2', each with a red 'X' icon and a message: 'No users in this team yet. Drag users from the lists on the right to add them.' The right column features a 'Search users' text box, a dropdown menu for 'EVENTS' with a 'Broadcast' button, and two lists of users. The 'Users Signed Up for Mission' list includes 'Neko_Maniac', 'Zorbin', 'SIGOsgottaGUN', 'Abraxas', 'Asren', 'Teefy', and 'Tarik Torgaddon'. The 'Users Not Signed Up for Mission' list includes 'Avaline Sky', 'Cmdr_Dread', 'Comander-Vill', 'Cpt Shredder', and 'Damian Ravenwood'.

Missions | Fleet Manager | Lunawolves.org

Username: Tarik Torgaddon
Rank: Mournival
Time zone: Universal Time (UTC)

Mission Details | Signup Page | Roster Management

Mission Status: Inactive

Start

Teams

Add Team Add

Available team(s)

UserName	Time Start	Time End	Total Time	Retire
Enduring Bias	not started	not ended	-	

Luna Wolves capital 1

Luna Wolves fighter wing 1

No users in this team yet. Drag users from the lists on the right to add them.

Luna Wolves fighter wing 2

No users in this team yet. Drag users from the lists on the right to add them.

Luna Wolves fighter wing 3

No users in this team yet. Drag users from the lists on the right to add them.

Enemy fighter wing 1

Search users

EVENTS

Users Signed Up for Mission

Neko_Maniac

Zorbin

SIGOsgottaGUN

Abraxas

Asren

Teefy

Tarik Torgaddon

Users Not Signed Up for Mission

Avaline Sky

Cmdr_Dread

Comander-Vill

Cpt Shredder

Damian Ravenwood

MISSION CREATION

Section for Sergeants and higher ranked officers only: You will arrive to this section by pressing the button **“Create New Mission”** in the Mission Overview section.

Here you will be able to fill in the following information:

- Mission title
- Mission details, which should include:
 - Description of the event (narrative if applicable)
 - Description of the event (practical)
 - Staging area for each team
 - Any additional requirements for the operation such as bringing a particular armour or reaching out to you to coordinate crews
 - A brief reminder of best attendance practice which you can copy paste from here: *Please always be prepared at least 5 minutes before the start of the mission in the right staging area in game (without a Crime Stat if the event occurs in the PU) and in the #lobby Discord channel or any other channel specified in the mission description to ensure we all respect each other's time.*
- Date and time, which will be shown in whichever time zone you have selected in your user profile of the Mission Portal (UTC by default)

Please ensure you are as descriptive as possible to avoid any possible confusion by your attendees. Once you are satisfied, press the button **“Save”** and your mission will then appear in the Mission Overview section.

The screenshot shows the 'Mission Creation' interface. At the top, there's a navigation bar with 'Missions', 'Fleet Manager', and 'Lunawolves.org'. The user's profile is visible in the top right, showing 'Username: Tarik Torgaddon', 'Rank: Mournival', and 'Time zone: Universal Time (UTC)'. The main form has a text input for 'Enter mission name', a rich text editor for 'Enter your mission details here.', and a date/time picker. A 'Save' button is at the bottom left. A calendar and time picker are overlaid on the date/time field, showing the date 2024/10/26 and time 01:12.



LUNA WOLVES LEGION & STRUCTURE



DISCORD



MISSION PORTAL



LUNA WOLVES ACADEMIES

'I fight for a Father who I never loved, against a brother that I did. I defend an empire that never wanted me against an army that would have taken me in a heartbeat.'

Captain Iacton Qurze, 2792

The Luna Wolves Academies are our initiative to ensure that any battle-brother or battle-sister can learn or become proficient at any given aspect of the game, combat or non-combat related.

They are organised into different Academies based on their domain of expertise and within each of them our team of Instructors have defined a number of competencies to master, which you will find in the next pages along with a small description of what each of those competencies imply.

Each one of them will have an associated training operation with or without offline documents for you to enjoy and learn from.

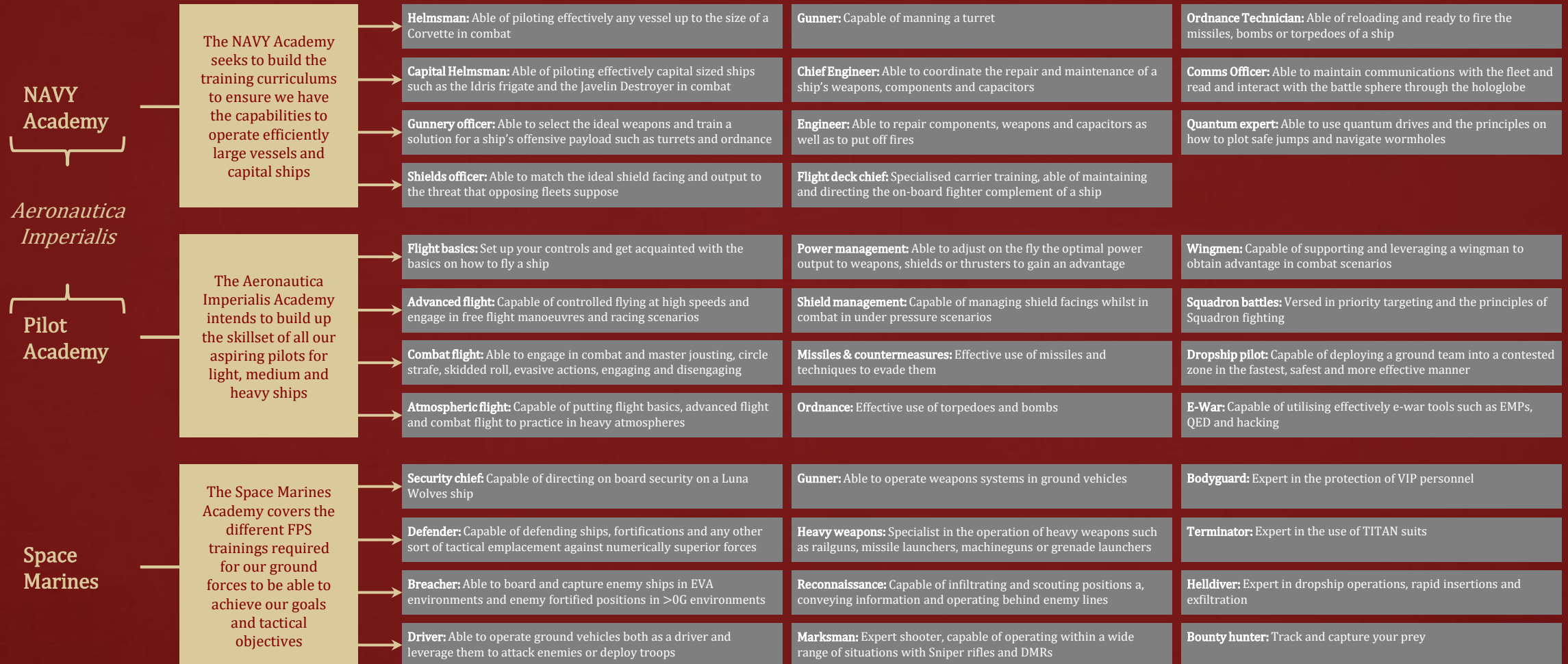
In a further iteration of our portal, expected in Q2 2025, Academy leads will be able to give you with badges that certify you have completed different competency trainings.

COMBAT ACADEMIES

LEGEND

Title of the competency under each of the academies: Descriptor of the skills the training curriculum needs to deliver to master it

Each block represents a 1-2 operations length training with or without offline support documents

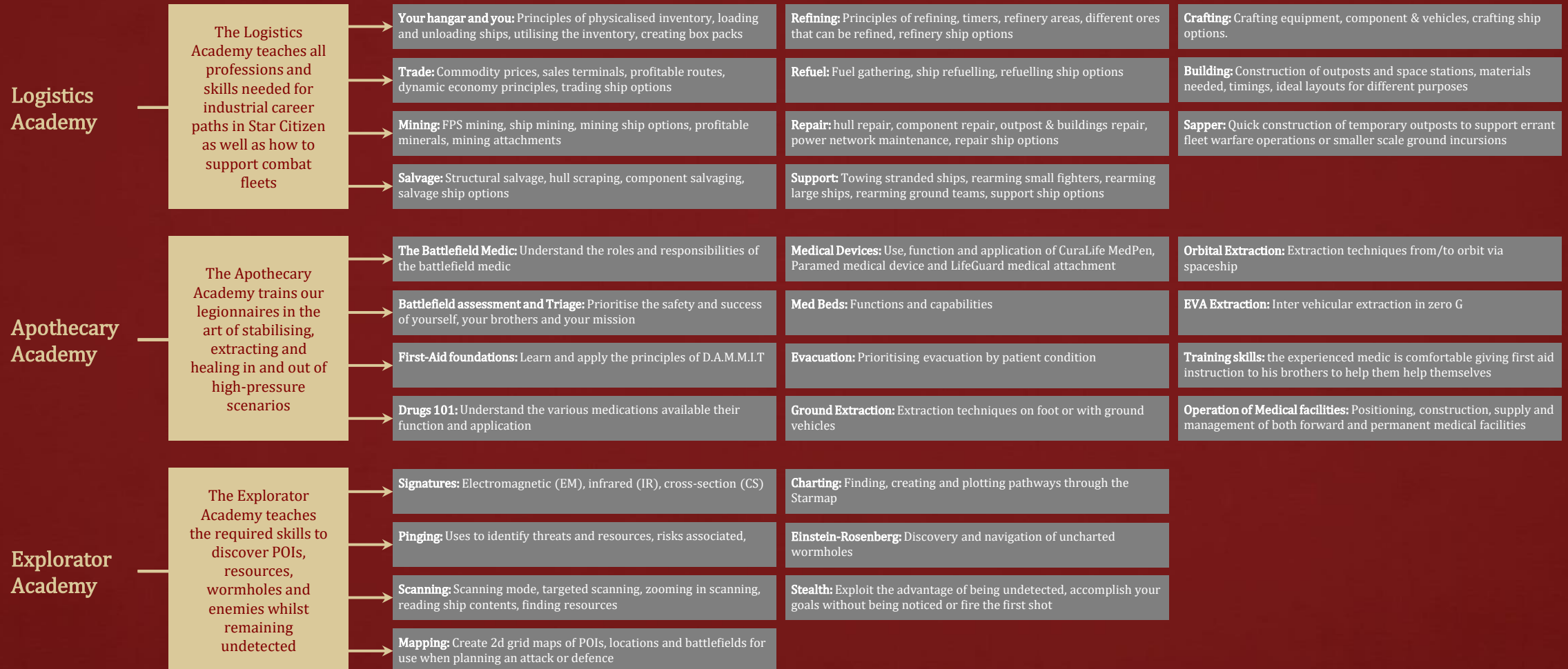


NON-COMBAT ACADEMIES

LEGEND

Title of the competency under each of the academies: Descriptor of the skills the training curriculum needs to deliver to master it

Each block represents a 1-2 operations length training with or without offline support documents



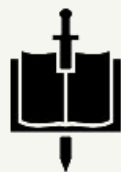
JOIN OUR ACADEMIES AND OTHER TEAMS

CONTACT ANY OF OUR ACADEMY LEADS OR ANY OF OUR OTHER TASK FORCES TO CONTRIBUTE TOWARDS THE GROWTH OF THE LEGION!



These are our Academy Leads:

- *Aeronautica Imperialis:*
Pheried
- *Space Marines:*
Name
- *Logistics Academy:*
Name
- *Apothecary Academy:*
Thissapunyo
- *Explorator Academy:*
Name



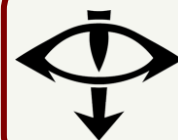
Reach out to any of our Academy Leads presented here if you'd like to become a **librarian** and contribute to the creation of our Academy Initiative.



We're growing! We need to keep track of the members in our squadrons and companies: join the **adeptus administratum** to help by contacting Tarik.



We keep developing tech to ensure our legionnaires have access to best-in-class systems to enjoy the verse. Contact Teefy if you'd like to become a **magos**.



Help us run recruiting campaigns through social media, Spectrum & other sponsored promotions by becoming an **iterator**. Contact Tarik to know more.